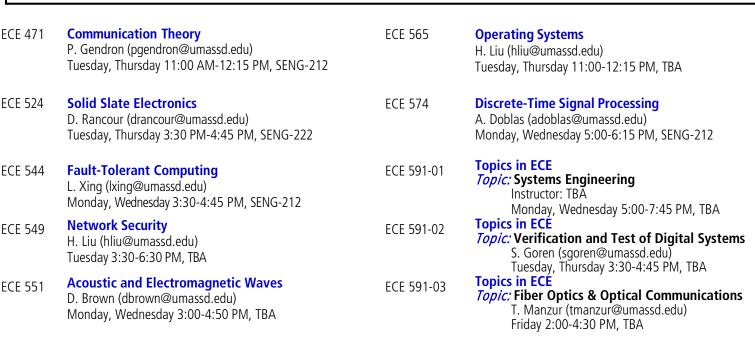
GRADUATE COURSES

Electrical and Computer Engineering

Fall 2024

Classes begin 9/4/2024



COURSE DESCRIPTIONS

ECE 471 three credits Communications Theory 3 hours lecture

Prerequisites: ECE 321 and ECE 384

Probability theory, signals and linear networks, Fourier transforms, random processes and noise are reviewed. Analog communications including amplitude and frequency modulation with and without noise are studied. Digital communications including baseband pulse modulation, quantization, sampling theory, digital pulse shaping, matched filter, Nyquist criterion and error rates due to noise are covered.

ECE 524 three credits Solid State Electronics

3 hours Lecture

Solid state device behavior. Among the topics covered are semiconductor fundamentals, p-n junction theory, and both the bipolar and the field effect transistor. Emphasis is placed on those transistor parameters that need to be considered in VLSI and microwave applications.

ECE 544 three credits Fault-Tolerant Computing

UMass

Department contact: 508.999.9164 Dr. Dayalan Kasilingam, Chairperson

Dr. Liudong Xing, Graduate Program Director

Dartmouth

COLLEGE OF ENGINEERING

3 hours Lecture

Techniques for designing and analyzing dependable and faulttolerant computer-based systems. Topics addressed include: fault, error, and failure cause-and-effect relationships; fault avoidance techniques; fault tolerance techniques, including hardware redundancy, software redundancy, information redundancy, and time redundancy; fault coverage; time-to-failure models and distributions; reliability modeling and evaluation techniques, including fault trees, cut-sets, reliability block diagrams, binary decision diagrams, and Markov models. In addition, availability modeling, safety modeling, and trade-off analysis are presented. ECE 454

ECE 549 three credits Network Security

3 hours lecture

Prerequisite: Graduate standing in computer engineering or permission of the instructor

Principles and practices of security in computer networks. This course covers the theoretical foundations of securing computer networks including cryptography and models. It steps through the practical process of defending networking resources. It also reveals various case studies, large and small, to familiarize the techniques that attackers use. An Internet Testbed is facilitated for students to experiment attacks and defenses.

ECE 551 three credits Acoustic and Electromagnetic Waves

3 hours lecture

Principles of oscillations, radiation, and propagation of waves in acoustics and electromagnetics for bounded and unbounded media. Introduction to the derivation of the wave equation from Maxwell's equations in electromagnetics and vibration theory in acoustics and the application of the wave equation to wave propagation in SONAR and RADAR environments. Examples include acoustic and electromagnetic propagation in air and ocean environments, waveguides and optical fibers, transducers and antennas, radiation and reception of signals, dispersion, phase and group velocity, attenuation, reflection, refraction, and scattering.

ECE 565 three credits

Operating Systems

3 hours lecture

Operating system design and implementation using the specifics of current operating systems. The course covers file, process, memory, and Input/Output management; multitasking, synchronization, and deadlocks; scheduling, and inter-process communication. Projects include team system's programming assignments to investigate the kernel interface, files, processes, and inter-process communication for a current operating system.

ECE 574 three credits

Discrete-Time Signal Processing

3 hours lecture

Representation, analysis and design of discrete signals and systems. Topics include a review of the z-transform and the discrete-time Fourier transform, the fast Fourier transform, digital filter structures, digital filter design techniques, quantization issues and effects of finite word-length arithmetic, sampling and oversampling, decimation and interpolation, linear prediction, the Hilbert transform, and the complex cepstrum. Students gain experience in analyzing and designing digital signal processing systems through computer projects.

ECE 591-01 three credits Topics in Electrical and Computer Engineering Topic: Systems Engineering

3 hours lecture Prerequisite: Permission of instructor

ECE 591-02 three credits

Topics in Electrical and Computer Engineering Topic: Verification and Test of Digital Systems 3 hours lecture

Prerequisite: Permission of instructor

This course will cover the basics of verifying and testing digital systems, from theory to industry practice. Verification topics include SystemVerilog interfaces, SystemVerilog testbenches including using assertions and functional coverage, concurrency and OOP in SystemVerilog, and the Universal Verification Methodology. Testing topics include the theory and practice of fault analysis, test generation, and design for testability for digital VLSI circuits and systems. Assignments will deal with applications of the ideas in the lectures, and these will be based on verification and testing tools currently used in the industry.

ECE 591-03 three credits

Topics in Electrical and Computer Engineering Topic: Fiber Optics & Communications 3 hours lecture

Prerequisite: Permission of instructor

Principles of fiber optics, system components, and applications of fiber optics in data and network communication systems.