

ART + DESIGN MINOR

DRAWING

18 credits

Enhance your artistic abilities with a minor in drawing. You'll develop your technical, aesthetic, and intellectual abilities through traditional and contemporary practices.

You'll learn fundamental skills and contemporary practices through a wide spectrum of course offerings such as:

- representation
- the human figure
- architecture and perspective
- concept-development
- time-based media
- installation

To declare a Drawing minor, students must be a degree candidate who has earned at least 24 credits, with a minimum cumulative grade point average of 2.000 and a minimum 2.500 grade point average in their major.

Note: Students must pass sophomore and/or junior level reviews prior to moving to advanced level courses.

Students select 12–15 credits from the first menu of 200/300-level studio courses listed below and then one (1) or two (2) upper-level courses in drawing.

Accreditation: National Association of Schools of Art and Design



DRAWING MINOR COURSE CURRICULUM

Drawing Core Courses (12–15 credits)

AXD 221 Introductory Drawing: Figure Drawing: Form + Structure

AXD 222 Introductory to Drawing: MVMT + Space

AXD 223 Drawing: Idea, Image, Process

AXD 224 Architecture, Perspective, Space

AXD 321 Figure Drawing: Light, Space, & Design

AXD 322* Drawing: Concepts, Methods, Theme (6 cr)

AXD 325* Drawing: Time, Space, Meaning

**These courses have prerequisites fulfilled by completing two of the following: AXD 221, 222, 223, 224*

And 1 or 2 courses from the following (3–6 credits)

AXD 421 Advanced Drawing Concepts

AXD 422 Imaginative Drawing

AXD 423 Adv. Drawing: Senior Drawing Studio

Take an additional 3 credits from any of the 200, 300 or 400-level courses listed above.

This curricular guide represents the requirements for students entering the college for the academic year 2021-2022 and is intended as an example of progression towards the degree minor.