

## ART + DESIGN MINOR

# SCULPTURE

18 credits

With a minor in sculpture and 3D studies, you will increase your technical proficiency and develop a personal voice. Emphasis is placed on the development of concepts and content, as well as personal interpretation.

*Our progressive and forward-thinking curriculum includes a comprehensive technical foundation:*

- welding
- woodworking
- mold-making
- casting

To declare a Sculpture minor, students must be a degree candidate who has earned at least 24 credits, with a minimum cumulative grade point average of 2.000 and a minimum 2.500 grade point average in their major.

*Note: Students must pass sophomore and/or junior level reviews prior to moving to advanced level courses.*

Students select 12–15 credits from the 200-300-level studio courses listed below and then one (1) or two (2) upper-level (400-level) courses in sculpture.



### SCULPTURE MINOR COURSE CURRICULUM

#### Sculpture Core Courses (12–15 credits)

AXD 255 Intro to Sculpture: Fabrication

AXD 256 Sculpture: 3D Design

AXD 257 Intro to Sculpture - Clay Modeling

AXD 355 Sculpture: Think it Make it (6 credits)  
*(may be taken for 3 credits by non-majors credits)*

AXD 356\* Installation + Public Sculpture

*\*Prerequisites must be met prior to taking this course.*

#### And 1 or 2 courses from the following (3–6 credits)

AXD 455 Sculpture Senior Studio (6 credits)

AXD 456 Sculpture Senior Project

Take an additional 3 credits from any of the 200, 300, or 400-level courses listed above.

This curricular guide represents the requirements for students entering the college for the academic year 2020-2021 and is intended as an example of progression towards the degree minor.

*Accreditation: National Association of Schools of Art and Design*