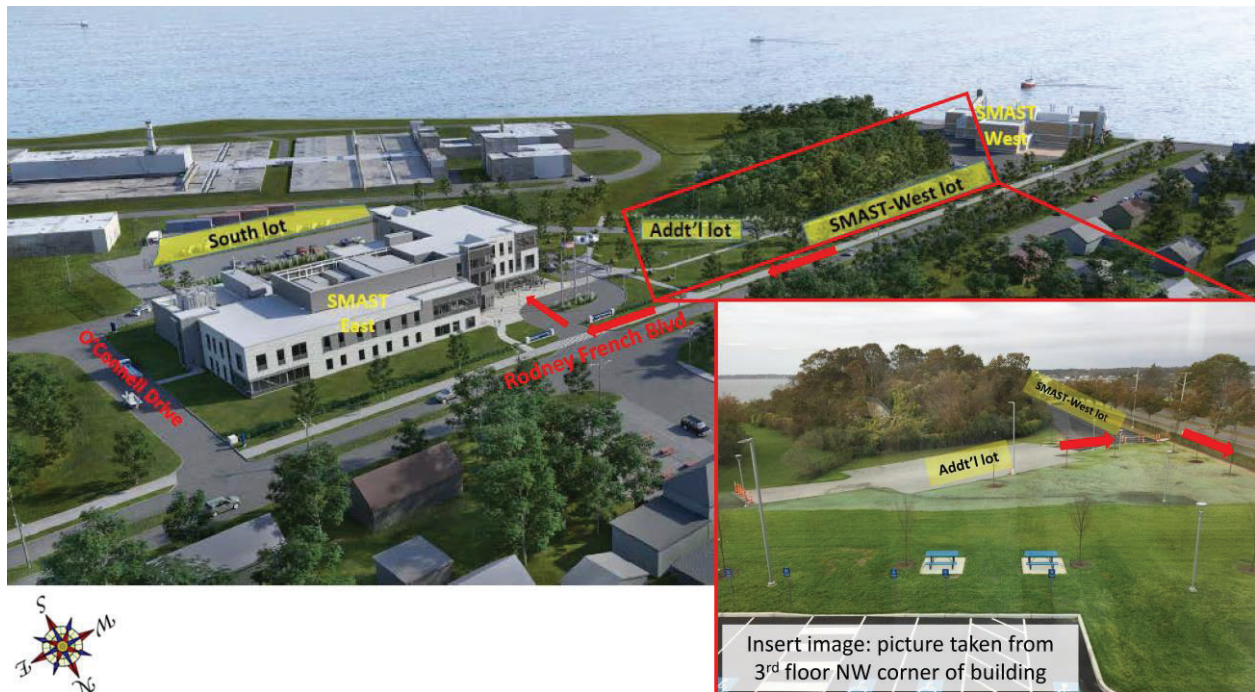


## Parking

The SMAST campus has limited parking for large events. Event parking is restricted to the east end of the SMAST West parking lot, which can be accessed from the SMAST-West (706 South Rodney French Blvd). There is an additional 20+ parking spots in a gravel lot at the end of the SMAST West parking lot. There is a path at the end of the parking lot that will lead you to the bike and walking path along Rodney French Blvd. If the SMAST-West parking lot is full, there will likely also be space available in the South lot behind the new facility, which can be accessed from our SMAST East entrance via O’Connell Drive. We ask that attendees not park in the paved spaces directly behind the facility, but rather park in the spaces in the fenced in area in the rear parking lot (labeled “South lot” on the attached map). There are 4 handicap parking spots on the west side of SMAST-East and 4 electric car charging stations in the rear of the facility.



### Additional Parking

- The City of New Bedford also rents the East Beach parking lots for special events, which are approximately 0.3 miles away from SMAST East. The fee is \$20 per hour per lot. Event organizers are required to staff the lots, but the city does have signage saying, “Event Parking Only”. There is no fee for event participants to park in the reserved lot. The city rents the lots for events at Fort Taber Park and the Fort Taber Community Center so demand can be high during the beach season for the lots. They do not rent the Middle Lot during the beach season, but they do rent the North Lot and South Lot year-round. The city’s staff will unlock the chains and place the Event Parking sign. If you are interested in renting the East Beach lot(s) please contact the New Bedford Department of Parks Recreation & Beaches at 508-961-3015 extension 1 or [info.prb@newbedford-ma.gov](mailto:info.prb@newbedford-ma.gov)
- Mary S. Rapoza, Director • Bernadette Barreira, Fiscal Operations & Facilities Manager • Christine Felaccio, Office Assistant III

