

An accredited institutional member of the National Association of Schools of Art and Design and the Council for Interior Design Accreditation, the College of Visual and Performing Arts (CVPA) provides students a complete art school education within a university experience. CVPA provides arts majors the ability to earn a BFA, BA, or BS degree, minor in a variety of other disciplines, and take part in a diverse university community.

100%

employment rate among **music and photography** majors.



-NACE Class of 2024 Survey



1:16

Faculty to student ratio



573

total students



41%

first-generation students

SERVICE-LEARNING PROJECTS



CVPA students link learning, experience, and activism by using their skills to **MAKE A DIFFERENCE**



Students present renovation designs for a nonprofit that serves intellectually and developmentally disabled adults.

CVPA UNDERGRADUATE PROGRAMS

- Animation & Game Arts
- Art Education
- Art History
- Graphic Design
- Illustration
- Interior Architecture & Design
- Music
- Music Education
- Music Performance
- Photography
- Studio Art & the Expanded Field
- Studio Arts Undeclared



CAREERS

Recent graduates are working as:

- Art and Music Teachers
- Graphic Designers
- Interior Architects/Designers
- Game Developers

At organizations like:

- Design Ergonomics
- Fairhaven Public Schools
- Hewlett-Packard (HP)

GRADUATE SCHOOL

Recent alumni are enrolled in the following graduate schools:

- Academy of Art University
- Rhode Island School of Design
- Syracuse University
- University of Bergen (Norway)



LEARNING SPACES & TECHNOLOGY

6 Instructional computing labs



Student Gallery Exhibition Spaces

STATE-OF-THE-ART FACILITIES INCLUDE:

- 3D Printers
- Cintiq Lab
- Foundry
- Green Screens
- Innovation Lab
- Laser Cutters
- Lighting Design Studio
- Makerbots
- Photo Studio and Darkroom
- Vinyl Cutter
- Virtual and Augmented Reality